
Coed / Reverse Coed League Rules

Playing Time

1. A night will consist of a best of 3 regular coed match and a best of 3 reverse coed match. The first two games are to 25 points with the cap at 27. The third (deciding) game is to 15 with a cap at 17.
2. Speed (rally) scoring will be used in all games.
3. **Game times: For matches beginning at 6 p.m. & 7 p.m.:** Game time is 6 p.m. If a team is not ready to play with the minimum number of players at 6 p.m., the team forfeits Game 1 of Match 1 and the grace period begins (see grace period penalties below). At 6:15 p.m., if a team is not ready to play with at least the minimum number of players, the team forfeits both matches. **For matches beginning at 8 p.m. & 9 p.m.:** Game time: 8 p.m. If a team is not ready to play with the minimum number of players at 8 p.m., the team forfeits Game 1 of Match 1 and the grace period begins (see grace period penalties below). At 8:10 p.m., if a team is not ready to play with at least the minimum number of players, the team forfeits both matches.

League Rules

1. Unless otherwise stated, the rules in the official U.S.V.B.A. rulebook govern play.
2. Teams must choose and use one of the following rotation methods during the game:
 - ◆ Continuous rotation, where players enter the game in the same position.
 - ◆ Incoming substitutes enter the game and take position and place in the serving order of the player being substituted for. A re-entering player must take his/her original position relative to teammates and retain his/her original serving number. No changes are allowed in the order of rotation. Each player may enter the game no more than 3 times (counting the starting line-up) in this system.
3. **Playing short:** If you are playing with four people, you must have two women and two men (for both formats). If you are playing with 5, you must have at least two men and two women on the court. The extra can be either (for both formats).

Coed Rules

1. Teams must consist of 3 men and 3 women positioned alternately. A team must have 4 players present to begin a match, and cannot continue with less than 4 players (see playing short).
2. When the ball is played more than once by a team, one of these contacts must be by a woman.

3. When only one male is in the front row, one back row male may come forward to the net to block, but may not attack.

Reverse Coed Rules

1. Teams must consist of 3 men and 3 women positioned alternately. A team must have 4 players present to begin a match, and cannot continue with less than 4 players (see playing short).
2. When the ball is played more than once by a team, one of these contacts must be by a man.
3. When only one female player is in the front row, one female may come forward from the back row to block, but may not attack.
4. No male player may participate in a block.
5. No male may hit the ball with a downward trajectory.

Officials

1. Teams will be expected to provide a minimum of 4 players to officiate and keep score on the two nets for both hours the night their team has a "bye". Teams with less than four officials available will forfeit their games against the teams playing that night (regardless of whether they have already played). Teams should call at least 48 hours in advance if they need to find additional people to help officiate and will be expected to provide the funds to pay any hired official or scorekeeper (\$18 / game for an official, \$10 / game for a scorekeeper).
2. Ideally teams provide three officials per net (an umpire, a referee, and a scorekeeper) for the two matches. A minimum of two officials per net is acceptable.
3. Any questions regarding **rules** should be resolved during the match. **Judgment calls** are made by the officials and are not questionable.
4. Teams, when asked by the official, may make line calls. If the ball hits any part of the line, it is considered "in".
5. Because this is a self-officiated league, players should try to call their own violations.

Player Conduct

1. Players are required to conform to the S.A.N.C.R.A. Player Code of Conduct. Should these or other guidelines be violated, the player/team may be subject to probation and/or suspension. Any player/team reprimanded in Capitola will automatically receive the same penalties in other area recreation leagues.