

## CITY OF CAPITOLA BUDGET CALENDAR – 2025-26 FISCAL YEAR



The City Manager and/or the City Council may change this tentative schedule.

NOTE: Some meetings may be cancelled if they become unnecessary based on prior sessions.

Meeting Date 2025	Week/Day	Nature of Meeting	Description
April 15	3 <sup>rd</sup> Tuesday	Finance Advisory Committee	Finance Advisory Committee to discuss proposed Budget
May 2	1 <sup>st</sup> Friday	N/A	Proposed budget distribution
May 8	2 <sup>nd</sup> Thursday	*Regular City Council	
May 13	2 <sup>nd</sup> Tuesday	Special Finance Advisory Committee	Finance Advisory Committee to discuss proposed Budget and draft recommendations to Council
<b>May 15</b>	3 <sup>rd</sup> Thursday	<b>*Special</b> City Council	Presentation of City Operating & CIP Budgets
May 20	3 <sup>rd</sup> Tuesday	Special Finance Advisory Committee	Committee Deliberations (if necessary)
May 22	4 <sup>th</sup> Thursday	*Regular City Council	
<b>May 29</b>	5 <sup>th</sup> Thursday	<b>*Special</b> City Council	Council Deliberations ( <i>If necessary</i> )
<b>June 5</b>	1 <sup>st</sup> Thursday	<b>*Special</b> City Council	Council Deliberations ( <i>If necessary</i> )
June 12	2 <sup>nd</sup> Thursday	*Regular City Council	Reports from Finance: Appropriations Limit Resolution and Investment Policy
June 17	3 <sup>rd</sup> Tuesday	Finance Advisory Committee	Finance Advisory Committee to discuss proposed Budget and draft presentation
<b>June 18</b>	3 <sup>rd</sup> Wednesday	<b>*Special</b> City Council	Final City Council Budget deliberations ( <i>If necessary</i> )
June 26	4 <sup>th</sup> Thursday	*Regular City Council	Final Adoption of the City Budget and Pertinent Resolutions

NOTE: **Special** meetings will begin at 6:00 p.m., all Regular meetings begin at 6:00 p.m. Meetings with an asterisk (\*) are held in the City Hall Council Chambers and will be televised "Live" on Charter Communications Cable Channel 8. The Finance Advisory Committee Meetings begins at 6:00 pm and are scheduled to be held in the Community Room.